



SMT. PARVATHAMMA SHAMANUR SHIVASHANKARAPPA RESIDENTIAL SCHOOL & P U COLLEGE

Beside Davangere University, Tolahunse

NAME OF THE EVENT

INTER HOUSE - MEMORY GAME WITH IMAGES

OBJECTIVE

The objective of this memory game is to enhance cognitive skills

OUTCOMES

Engaging in friendly competition, players will develop sportsmanship, patience

PARTICIPANTS / WINNERS

Students of CAIE & CBSE Grades I & II

GUESTS & SPEECHES

Vice - Principal Mr. Umapati H G

DESCRIPTION OF THE EVENT The memory game with images serves as an engaging and educational activity to enhance cognitive abilities, memory, and pattern recognition skills. Through friendly competition, players also develop important social skills such as sportsmanship, patience, and effective communication. This game provides a fun and interactive way to exercise the mind and improve visual memory abilities, which can be applied to various real-life scenarios requiring visual differentiation and interpretation.

PHOTOS & VIDEO LINKS



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